

17 June 2026

Education Bureau Circular No. 11/2026

The Blueprint for Digital Education Development in Primary and Secondary Schools

[Note: This circular should be read by—

- (a) Heads of All Primary and Secondary Schools (including Special Schools)—for action; and
- (b) Heads of Sections— for information.]

Summary

This circular is to announce the release of the Blueprint for Digital Education Development in Primary and Secondary Schools (the Blueprint).

Background

2. Digitalisation is taking hold worldwide and profoundly reshaping the future landscape of the economy, society and culture. At the same time, the application of new technologies such as generative artificial intelligence (AI) is rapidly expanding across industries, driving significant transformations in how we live, work and build knowledge, and presenting both opportunities and challenges.

3. In recent years, our country has deepened the implementation of the strategy of invigorating the nation through science and education, putting considerable effort into promoting the digital transformation of education, in particular harnessing AI to drive educational change. In the 15th Five-Year Plan, our country explicitly emphasises the integrated development of education, technology and talent, setting out a vision in which innovative technologies lead the country towards becoming a strong, modernised nation. It is also advancing the “AI + Education” initiative on all fronts, taking as its fundamental principles “nurturing people as the core, prioritising literacy, being application-oriented, and harnessing AI for good”.

4. Working in tandem with national policies, the Government of the Hong Kong Special Administrative Region announced the establishment of the “Steering Committee on Strategic Development of Digital Education (SCSDDE)” in the Chief Executive’s 2024 Policy Address to advise on and set the development directions for digital education. The Chief Executive’s 2025 Policy Address further announced the release of the Blueprint in 2026, and earmarked \$2 billion under the Quality Education Fund (QEF) to support the implementation of various digital education strategies. These efforts aim to enhance the quality of education, promote the nurturing of innovative talents, and contribute to the nation’s drive to become a leading country in education.

5. Digital education in primary and secondary schools in Hong Kong is not an entirely new initiative. It builds upon more than two decades of a solid foundation in information and innovative technology education, and continues to be vigorously promoted in schools. To align with the national digitalisation strategy, to guide digital education in primary and secondary schools in Hong Kong towards higher-quality development, and to nurture innovative lifelong learners who possess both digital literacy and humanistic qualities, the Education Bureau (EDB) commissioned the Curriculum Development Council to compile the Blueprint. This was carried out in accordance with the development directions set out by the SCSDDE, and through extensive consultation with school councils, principals, teachers, tertiary institutions, and professional education bodies.

Details

6. Adhering to the core philosophy of “students as the foundation, teachers as the profession, schools as the base, and society as the partner”, the Blueprint outlines the forward-looking development directions for the future of digital education in primary and secondary schools. Its main contents are as follows:

- **Specific Indicators:** In the short-to-medium term, the Blueprint will prioritise the holistic planning of school digital education, the construction of educational infrastructure resource hubs, and the building of a digitally-empowered professional team of teachers, so as to progressively realise the goal of comprehensively enhancing students’ AI literacy.
- **“Four Key Focuses, Ten Strategies”:** In alignment with the four key development focuses proposed by the SCSDDE, the Blueprint formulates ten implementation strategies. These comprehensively cover areas including whole-

school digital education planning, teacher training, student nurturing, optimising infrastructure, and exchange and collaboration, which will be dynamically adjusted as needed and optimised in a timely manner.

- **Clear Key Action Points:** A concrete list of action points is formulated for the ten strategies, encompassing the resource support and relevant measures provided by the EDB, as well as the items to be planned and implemented by schools. It clearly sets out the implementation timeline, enabling schools and relevant stakeholders to grasp the requirements and make progress on schedule, ensuring that digital education takes root and co-creating a new landscape of smart campuses.
- **Focusing on AI Education:** Given the broad and profound impact of AI, digital education in Hong Kong currently focuses on driving all schools to comprehensively implement AI education for students (i.e. “AI for all schools” and “AI for all students”). Therefore, the Blueprint is accompanied by the following two Supplements for schools and teachers to follow:
 1. Supplement 1 **AI Literacy Learning Framework for Primary and Secondary Schools:** It articulates the rationale and objectives for integrating AI education into the Hong Kong primary and secondary school curriculum. It includes key learning focuses at each key stage, illustrative examples of application scenarios, and recommendations on the assessment of AI literacy;
 2. Supplement 2 **Guide to Using AI in Teaching in Primary and Secondary Schools:** It outlines the fundamental principles for teachers in respect of using AI in teaching, as well as the areas requiring attention in the use of AI in learning, teaching and assessment.

7. Some of the support measures of the Blueprint have been rolled out as a priority. For example, under the “AI for Empowering Learning and Teaching Funding Programme”, in which all publicly-funded schools are already participating, schools received an additional one-off grant of \$500,000 today (17 June) to support the proper planning school-based AI-empowered education projects. Schools should make reference to the Blueprint and relevant curriculum documents to incorporate digital education into their School Development Plans and/or Annual School Plans in the next school year (the 2026/27 school year), and formulate school-based implementation strategies. Schools should also progressively implement

various measures of the Blueprint in accordance with their school contexts and the needs of teachers and students, and review the effectiveness of their work in a timely manner, to ensure the steady advancement and refinement of school-based digital education policies.

8. The Blueprint and its supplements have been uploaded to the EDB's dedicated website (<https://www.edb.gov.hk/en/DEBP>). This website will concurrently disseminate information related to digital education, including teacher training, student activities, and diversified resources. The EDB will, as always, support schools in implementing digital education through a multi-pronged approach.

9. To enable the school sector to understand the key focuses of the Blueprint, and to share the experiences of different schools in whole-school digital education planning and the preparation for using the funding under the AI for Empowering Learning and Teaching Funding Programme, the EDB will conduct briefing sessions on 7 July and 9 July 2026. Principals and teachers are welcome to enrol. For details, please refer to the **Annex**.

Enquiry



10. For enquiries, please contact Ms YEUNG Yuen-ting, Angel (3698 3601) or Mr NG Chun-yip (3698 3771) of the Information Technology in Education Section, Innovation Technology Education Division, Education Bureau.

Ms Edith TSE
for Secretary for Education

**Briefing Session on the Blueprint for Digital Education Development
in Primary and Secondary Schools**

Details and Application

	Secondary School Session	Primary School Session
Course ID :	ITED20260334	ITED20260333
Date :	7 July 2026 (Tue)	9 July 2026 (Thu)
Time :	10:00 a.m. – 12:30 p.m.	2:30 p.m. – 5:00 p.m.
Venue :	Kowloon True Light School (1 True Light Lane, Suffolk Road, Kowloon)	Kowloon Tong Government Primary School (6 Tim Fuk Road, Kowloon Tong, Kowloon)
Content :	<ol style="list-style-type: none"> 1. To outline the Blueprint for Digital Education Development in Primary and Secondary Schools (the Blueprint), including the supplementary documents to the Blueprint, namely the AI Literacy Learning Framework for Primary and Secondary Schools and the Guide to Using AI in Teaching in Primary and Secondary Schools 2. To outline the school-based support services related to the application of AI 3. School sharing on holistic planning for school-based AI-empowered education <ol style="list-style-type: none"> a. Conducting holistic curriculum planning in alignment with the Blueprint to implement AI education b. Making effective use of the funding under the AI for Empowering Learning and Teaching Funding Programme to implement the strategies and key action points outlined in the Blueprint, taking into account the school context 4. Question-and-answer session 	
Mode :	Face-to-face + Live broadcast	
Speaker :	EDB representatives and school representatives	
Participant :	School heads, deputy heads and teachers	
Application :	Through the EDB Training Calendar System via the following web links:	

	<p>Secondary School Session: https://tcs.edb.gov.hk/tcs/admin/courses/previewCourse/forPortal.htm?courseId=ITED20260334&lang=en</p> 	<p>Primary School Session: https://tcs.edb.gov.hk/tcs/admin/courses/previewCourse/forPortal.htm?courseId=ITED20260333&lang=en</p> 
<p>Closing date for application :</p>	<p>29 June 2026 (Mon)</p>	
<p>Remarks :</p>	<ol style="list-style-type: none"> 1. Enrolment for the briefing session will be processed on a first-come, first-served basis, and will close once places are full. 2. For enquiries, please contact the Information Technology in Education Section at 3698 3577 / 3698 3610, or by email at itine-training@edb.gov.hk. 	